THE PREMIER INTERNATIONAL CUP INFO PACKAGE



AUGUST 30 - SEPTEMBER I | SURREY, BC







Welcome to the Premier International Cup! We have tried to answer as many questions as we can about the event but any other question you may have you can go to the Headquarters tent in the park where you are playing.

SCHEDULE

You can view the schedule by going to your dashboard or by using the links below:

PREMIER SOCCER SERIES WEBSITE

THE REGISTRATION SYSTEM

GAME TIMES

All games MUST start exactly on time to maintain the tournament schedule. Failure to start the game on time may require the game length to be reduced accordingly.

PARK HIGHLIGHTS & INFORMATION

HEADQUARTERS TENT

All parks will have a HQ tent. If you need anything during the event the quickest way to get in touch with us is through the tent. Staff will be available all weekend at each tent.

CHECKING IN

Teams do not need to check in, all information should be uploaded to your dashboard before the event.

PLAYER ID CARDS

Teams do not need to show Player ID cards at each game. Please have proof of age available for all players in case you are asked by a tournament official at any of your games.



GAME SHEETS & SCORE REPORTING

Teams do not need to print game sheets or report scores. Please be patient for scores to be uploaded to the website, depending on the number of games ending at a given time it may not happen right away but they all will be uploaded as soon as possible.

If you believe the score was entered incorrectly please text (604) 795-6970 with the park, age group, game time and team names/score. We will confirm the score and update it, if it has been entered incorrectly.

TOURNAMENT STAFF

Field Marshalls can be found through-out the parks. If you can't find a Field Marshall go to the park headquarters.



REFEREES

U9 – UI3 will have a referee, and UI4 – UI9 we will make our best effort to have 3 officials at all games.

If your referee is not at the field 5 minutes before the start of your game, please visit the closest field marshal tent and let us know.

WARM UP AREAS

There are no assigned warm up spaces, they are first come first served. There will be limited time to warm up on your field before your game.



EVENT APPAREL

Event Apparel that was pre-ordered will be available at the park where you play your first game.

If you did not pre-order apparel there will be limited apparel available at parks, check with the HQ in your park for what will be available there.

FIRST AID/ATHLETIC THERAPIST

First Aid/Athletic Therapists will be on site for minor injuries and taping (where time permits). Players must either supply their own tape or pay a nominal fee to the Athletic Therapist.

IF THERE IS AN INJURY ON YOUR FIELD

Can the player walk?
Bring them to the First Aid tent next to HQ.



If the player can not walk find a Field Marshall or let our Headquarters staff know and the Athletic Therapist will come to you.

IN CASE OF EMERGENCY ALWAYS CALL 911

As you are calling 911 have someone from your field come to Headquarters.

TENTS & BENCHES

All full sized fields will have shelters and benches. Small sided (U9 - U13) fields will not have benches/tents

TEAM MEETING PLACE



The parks get busy and it can be hard to locate your team if you do not know where they are meeting. Make a team meeting place & time before each game to make finding your group easier.

NEWTON ATHLETIC PARK

7395 128 St, Surrey

NAP FIELD MAP





TURF FIELDS

IN, IS, 2N, 2S, 4N, 4S, 5N, 5S, 6N, 6S & MINI #I

GRASS FIELDS

MINI #2, MINI #3, MINI #4, MINI #5, 7, 8, 9 & 10

FOOD TRUCKS:

TNT WRAPS - Greek Donairs, Fries & Poutine
MR TUBE STEAK - Hot Dogs & Smokies
LITTLE OOTIES MINI DONUTS - Mini Donuts
SAY CHEESE - Grilled Cheese Sandwiches
TWISTED FIZZ (Saturday & Sunday Only) - Dirty Soda













PARKING

Parking can be very tight at Newton Athletic Park, leave yourself plenty of time to park and find your field.

Do not park on yellow curbs or block entrances. Surrey City Bylaw patrols the park and does ticket.

There is overflow parking across the street at FD Sinclair Elementary School.

WHITEGAPS COMMUNITY TOUR

The Whitecaps will be on site on Sunday with prizes and games. Stop by and check them out.





GUMMY GAINZ

At NAP Saturday & Sunday giving away samples of their Protien Gummies

SOUTH SURREY ATHLETIC PARK

14600 20 Ave, Surrey

SSAP FIELD MAP





TURF FIELDS

3, 8, 9, 10

GRASS FIELDS

1, 2, 4, 5, 6 & 7

FOOD TRUCKS:

MR TUBE STEAK - Hot Dogs & Smokies
BOOSTER JUICE - Smoothies
ODD BURGER - Vegan Burgers







PARKING

Parking for fields 1, 2, 3 & 4 can be found off of I48th street just past 20th Ave at the Semiahmoo High School parking lot.

Do not park in the drop off area by field #9.



GUMMY GAINZ

At SSAP on Monday giving away samples of their Protien Gummies



U14 - U18 CHAMPIONS & FINALISTS

All Championship games will be held at SSAP.

First & Second place teams check in at the Headquarters at SSAP after your final game for your trophy presentation and picture.

CLOVERDALE ATHLETIC PARK 6330 168 St, Surrey

CAP FIELD MAP





TURF FIELDS 1,2&3

FOOD TRUCKS

KONA ICE - Shaved Ice

LITTLE OOTIES - Sunday/Monday Only - Mini Donuts and Fresh Lemonade



GAMEDAY INFORMATION

JERSEY COLOUR

In case of teams having similar jersey colour - home team changes. To find out if you are home or away, go to your dashboard. If the game says Your team @ Opposing team - you are AWAY If the game says Your team vs Opposing team - you are HOME

If you did not enter your jersey colour during registration and would like to have it added to the list email tmcculloch@premiersoccerseries.com





COMPETITION FORMATS

U9/UIO - play 7v7 (6 plus Goalkeeper) for 2 x 25min halves
UII/UI2 - play 8v8 (7 plus Goalkeeper) for 2 x 30min halves
UI3 - play 9v9 (8 plus Goalkeeper) for 2 x 30min halves
UI4/UI5 - play IIvII (I0 plus Goalkeeper) for 2x 30 min halves
UI6 - UI8 - play IIvII (I0 plus Goalkeeper) for 2x 35 min halves

In the case of mixed age groups, groups always play by the format of the oldest group.

POINTS/SCORING FOR U14+

3 points for a win
I point for a tie
O points for a loss
I point per goal scored (maximum of 3 per game)
2 points for a shutout

Maximum number of attainable points per game is 8

TIE-BREAKING FORMULA

- Head to Head
- Most wins
- Goal difference
- Goals for
- Goals against
- Lottery

The tournament director will have the final say on all tie-breaking scenarios.



IMPORTANT INFORMATION

Please keep in mind that the spirit of this event, for all levels, is to have fun and compete against other teams of similar ability. We understand that everyone likes to win; however, in the process, we expect that all teams respect their opponents and the match officials.

CONDUCT

The Premier International Cup has a zero-tolerance policy for verbal and/or physical abuse of any referee by players, team officials, parents or spectators and will take any infraction seriously (potential suspension for entire event or team expulsion from the tournament)

Players, coaches, and spectators are expected to conduct themselves within the Laws of the Game and generally accepted good sportsmanship. Displays of temper or dissent are cause for ejection from the game and surrounding field area. Repeated violations may result in the suspension/expulsion of the team in question.

It is the responsibility of the Club/Team staff to control the conduct of its parents and other spectators. Failure to do so may result in a warning to the coach or person acting on the coach's behalf.

If unacceptable behaviour persists, the referee may terminate the match.

All participants should be aware that Field Marshals have the authority and right to remove any unruly or uncivil spectators from the game field perimeter and/or the field complex area.

Absolutely no alcoholic beverages are permitted in the park.

DISCIPLINE

Any player/coach receiving a red card in a match is subject to discipline as follows:

- An automatic suspension for his/her next game
- Potential further review/suspension by the discipline committee

The referee's decision in matters concerning the Laws of the Game is considered final. The Tournament Officials will not overrule a referee's decision.

VIEW ALL TOURNAMENT RULES & POLICIES HERE

PROTESTS

Only protests regarding non-referee decisions will be permitted.

All protests will only be entertained if received, in writing, within one hour after the completion of the game in question. A \$250.00 fee, payable in cash, must accompany all protests. Protests and fees can be delivered to the tournament headquarters. The protest fee will be fully refunded if the protest in question is deemed valid.

GRIEVANCES

The following process has been implemented to address any complaints or issues that arise throughout the event.

- Grievances must only be reported by Team Managers, by email to the Tournament Directors grievances@premiersoccerseries.com
- Any reports from anyone other than a team official will be deleted upon receipt.
- Provide a clear written account of the incident including game number, time & location name/names
 of persons involved

A Tournament Director will respond to the grievance.

- · All reports will be addressed in order of severity.
- All reports will be taken seriously; but not all will warrant further investigation.

 Some reports may not be addressed until after the event if they do not affect the outcome/running of the event.



CHAMPIONS & FINALISTS U14 and over

UI4 and over teams will play for a Champion & Finalist trophy.

If you are in an even group 4, 6, 8, 10 or 12 teams you will play 3 games and then have a Championship Bracket game. All teams will have a game regardless of what place they are in. Not just first and second place.

If you are in an odd group 5, 7, 9 or 11 teams you will play 4 games and the Champion and Finalist will be determined by points.

All Championship and last games in odd groups will happen at South Surrey Athletic Park. When you are done your last game, have your team head to the trophy presentation area and have I member from your team check in at the Headquarters tent.

CHAMPIONS FOR CHARITY



While we know that players love to receive a medal for their accomplishments, we feel that this joy is quite short lived for photos and then that item ends up in a drawer or landfill.

So we decided to re-imagine our award system with the following objectives:

- Continue to recognize our teams who finish in the top 2 spots with a small trophy to commemorate the
 event.
- Reduce waste and items going into the landfill
- Donate to charitable and worthy causes
- Align winning mentality with the spirit of giving back to others

So going forward we will be donating \$100 per team on behalf of all of our UI4-UI8 teams who finish 1st or 2nd in their division of the tournament.

We have identified three (3) organizations to direct donations towards. It was important to recognize causes that had a connection to one or more of the following:

- Sport
- Children
- The communities that we operate

THE PRESENTATION

Our awards and trophy presentation will be similar to previous years, with the only difference being that teams, in lieu of medals, teams will huddle up and identify the charity that they wish to support. They will hoist the trophy and a "cheque" to the organization they selected for photos. Teams then get to keep the trophy.

At the end of the tournament we will list the teams and their selected organization on our website and a donation will be made on their behalf.

LEARN MORE ABOUT THE CHARITIES



UPCOMING PREMIER EVENTS

PREMIER THANKSGIVING CUP
OCTOBER 11TH & 12TH 2025
U8 - U13 DEVELOPMENT
SURREY, BC

PREMIER SPRING SHOWCASE & FESTIVAL

APRIL 3RD - 5TH 2026 U9 - UI3 DEVELOPMENT UI4 - UI9 TIER I & TIER 2 SURREY & BURNABY, BC

PREMIER PLAYER ID CAMP

APRIL 6TH 2026 2012 - 2008 BORN TIER I & 2 PLAYERS SURREY & BURNABY, BC

PREMIER SPRING CUP

JUNE 2IST & 22ND U9 - UI3 DEVELOPMENT UI4 - UI9 TIER 2 & 3 SURREY, BC

PREMIER CANADA DAY TOURNAMENT

TBD - JULY 2026 KELOWNA, BC U9 - U13 DEVELOPMENT & RECREATIONAL U14 - U19 TIER 1, 2, 3 & RECREATIONAL

PREMIER INTERNATIONAL CUP

AUGUST 5TH - 7TH SURREY, BC U9 - U13 DEVELOPMENT U14 - U19 TIER 1, 2, 3